

# MACD City Dart Tournament

## TEAM EVENT - Saturday, March 10, 2018

### DIVISION 2

TEAM NAME	WINS	TOTAL WINS
1. H & H	5, Bye, 6, 4, 3	18 – 1 <sup>st</sup>
2. NUTTER	2, 5, 4, Bye, 3	14 – 3 <sup>rd</sup>
3. LIGHT PALACE	Bye, 2, 3, 3, 4	12 – 4 <sup>th</sup>
4. SHAMROX	4, 5, Bye, 3, 4	16 – 2 <sup>nd</sup>
5. CLUB 99'Z	3, 2, 1, 4, Bye	10
6. BYE		

ROUND 1	ROUND 2	ROUND 3	ROUND 4	ROUND 5
2 vs. 1	3 vs. 4	6 vs. 4	4 vs. 1	5 vs. 6
3 vs. 6	6 vs. 1	2 vs. 3	5 vs. 3	1 vs. 3
4 vs. 5	2 vs. 5	1 vs. 5	6 vs. 2	4 vs. 2

### DIV 2 – '01' GAMES - OPEN IN - MASTER OUT

Games 1 – 4 play 501 Team (on 2 scores), Games 5 & 6 is Cricket 200 stacked, Game 7 is 701 stacked.

Flip a coin. Winner of the coin toss diddles first. Winner of diddle has the option to pick HOME or VISITING team for games 1-6. GAME 7 – Flip to diddle, winner gets shooting positions 1, 3, 5 & 7. Both teams determine their shooting order before you start shooting. Use the score sheet provided. Fill in Team Name, player names and wins. BOTH TEAMS fill out a score sheet and BOTH CAPTAINS turn in their score sheet to the charting table.

ALL DIVISIONS ARE ROUND ROBIN (play each team in your division).

'01 games is Team Play (2 players on 2 scores). Cricket stacked (2 players on 1 score).

*In the event of a tie for placing, SUDDEN DEATH: One game of 701 on 2 scores (league play)*

ALL MACD LEAGUE RULES APPLY (freeze rule...)

THE FREEZE RULE OPTION ON THE BOARDS MUST BE TURNED OFF.

Practice Darts: 3 per player before a match starts!!! Machines are for Tournament use only, no practice darts on open machines!!! (exception: ½ hour before scheduled starting time and on the "Raffle Dartboard")