

# M.A.C.D. DART LEAGUES GENERAL INFORMATION



THE ROSTER DEADLINE FOR FALL/WINTER LEAGUES IS SEPTEMBER 10<sup>TH</sup>, WITH THE SPONSOR FEE OF \$50 DUE AT THAT TIME. THE CAPTAIN'S FOLDERS WILL BE DELIVERED WITHIN ONE WEEK BEFORE THE LEAGUE STARTS. PLAY WILL BEGIN THE LAST WEEK OF SEPTEMBER.

ALL LEAGUES WILL BEGIN AT 7:00 P.M. WITH A 15-MINUTE GRACE PERIOD (Unless otherwise stated).

PLEASE POST THE ENCLOSED POSTER NEAR YOUR DART BOARDS.

PLAYERS WEEKLY FEES ARE \$5 OR \$20 PER TEAM. TEAMS WILL PLAY A 17 GAME FORMAT THAT CONSISTS OF 8 GAMES OF 301, 4 GAMES OF CRICKET, 4 GAMES OF 501 AND 1 TEAM 501 (ALL PLAYERS SHOOT IN THIS GAME). EACH TEAM CONSISTS OF FOUR PLAYERS PER NIGHT WITH A ROSTER LIMIT OF *TEN*.

LEAGUE STANDINGS AND NOTES ARE AVAILABLE ON OUR WEBSITE (LISTED BELOW) AND ON THE ARACHNID DARTBOARDS UNDER LEAGUE STANDINGS.

ALL LEAGUES MUST PLAY ON MACHINES OWNED AND OPERATED BY A CHARTERED M.A.C.D., W.A.M.O. & N.D.A. MEMBER. EACH LEAGUE MUST CONSIST OF NO LESS THAN 6 TEAMS PLAYING IN NO LESS THAN 3 LOCATIONS FOR NO LESS THAN 10 WEEKS.

LEAGUES MAY PLAY REMOTELY (if the bars are 10 or more miles apart). This will be indicated on the schedules. If it states "remote play", each team plays at their HOME bar remotely via the remote play option on the dart board. If a location has 2 or more teams, multiple boards may be needed. If the bars are not 10 or more miles apart, the matches will be played as usual (at the HOME teams' location).

IF YOU HAVE ANY QUESTIONS REGARDING M.A.C.D. DART LEAGUES, CALL YOUR OPERATOR OR THE LEAGUE COORDINATOR. THE COORDINATOR'S DAYTIME PHONE NUMBER WILL BE IN YOUR CAPTAIN'S FOLDER.

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## M.A.C.D.

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